

AGENDA  
SYRACUSE CITY COUNCIL  
COUNCIL CHAMBERS – 495 MIDLAND STREET  
MAY 8, 2019 – 6:00 P.M.

*Updated 5/7/19 – 2:30 P.M.*

1. Open Meeting Act.
2. Call to order.
3. Roll call.
4. Minutes.
5. Claims & Treasurer's Report. – Todd Blome, BMG CPA's
  - A. Discussion on approval of transfer of Sewer bond reserve to Utilities Fund – Sewer account.
6. Hearing of those present.
7. Sheriff's Report.
8. Library Report. – Sue Antes
9. Cemetery Board Report
  - A. Discussion on replacement of Cemetery Board member Jim Pfeiffer.
  - B. Discussion on acquiring property adjacent to Park Hill Cemetery.
10. Rescue Report. – Tim Wilson
  - A. Discussion on second ambulance purchase.
  - B. Discussion and Resolution to amend EMS billing rates.
11. Parks & Rec Report. – Jill Crook
  - A. Discussion and update on Aqua Center Bathhouse and Planning Study. – Carolyn Gigstad, Jamy Prokopec
  - B. Discussion on date change for Kickball Tournament at Sports Complex. – Aqua Center Bathhouse Committee
  - C. Discussion on Back to School Bash at Aqua Center and street closure request for August 10, 2019 for 12<sup>th</sup> Street between Chestnut & Education Drive and Chestnut from 12<sup>th</sup> Street to property line at 606 11<sup>th</sup> Street. – Aqua Center Bathhouse Committee
  - D. Discussion on bleachers at Sports Complex.
12. Public Works Report. – Jeff Vogt
  - A. Discussion and Resolution for approval of Lawn and Leaf Pile Cleanup Agreement, authorizing Mayor's signature.
  - B. Discussion on Ordinance No. \_\_\_\_ regarding emergency snow removal.
  - C. Discussion on future of City property at 324 6<sup>th</sup> Street.
  - D. Discussion and approval of Letter of Conditions from USDA.
13. New Business
  - A. Discussion and request for SDL and beer garden as presented on map from 6:30 P.M. July 13<sup>th</sup> to 2:00 A.M. on July 14<sup>th</sup>, 2019. – Anthony Hensley, B&J's.
  - B. Discussion and Resolution to establish deadline for submitting agenda items.
  - C. Approval of electrician and plumber licenses.